



Primal Plant Attack

Indie developers **spielwerk** announce their new game

The austrian game development team that brought the iGlowStick to iPhone is announcing it's fourth app for the iTunes appstore: **Primal Plant Attack** - an action-packed cartoonish game with an awesome fresh concept: **BOUNCING!**

Vienna, Austria, 30 September 2010

The primal carnivorous plant may seem harmless - yet it's huge appetite on meaty food poses a threat to numerous species that inhabit its neighborhood. And its method is vicious. As food didn't simply come around in the desired extend evolution gifted the primal plant with a malicious feature: **BOUNCING!**

spielwerk is working on a new game that combines simple controls with a fresh game mechanic - ideal for playing on a touch screen. Sliding your finger over the screen will allow to bounce with a carnivorous plant to attack and catch delicious dishes in midair in order to help the plant grow.

Primal Plant Attack for iPhone, iPod touch and iPad will hit the App Store end of October 2010.

More infos coming soon. Release date will be announced.

ENDS

About **spielwerk**

Martina Misar-Tummeltshammer, Gernot Danneder and Franz Hess, who have known each other from university, started spielwerk with their puzzle app 3D logic in May 2009. The success of their second app took them by surprise: iGlowStick has registered 4.5 million downloads so far, making the Austrian developers' creation the worldwide number-one free app for some time. Primal Plant Attack is the fourth app of spielwerk that shows the game developers' technical, design and production skills at their best and will again make our fingertips glow.

Credits

Technical Director: Gernot Danneder

Art Director: Martina Misar-Tummeltshammer

Executive Producer and Managing Director: Franz Hess

Downloads

Press release, screenshots, art assets and press photo at www.spielwerk.at/en/press

Contact

spielwerk

www.spielwerk.at

Meldemannstraße 18, 1200 Vienna, Austria | office@spielwerk.at | Tel.: +43 660 554 22 01